

WELCOME TO THE LANGLADE COUNTY ATV/UTV TRAIL SYSTEM!

These trails are located mostly on land owned and managed by Langlade County. Trails were developed and are maintained by Langlade County with the exception of private property which is maintained by local clubs. There are over 100 miles of trail connected by several routes. The trail is very scenic and traverses glacial moraines, upland hardwoods, cedar swamps and small rivers and lakes. The terrain is slightly rolling to very hilly, and links to the Lincoln, Oneida and Forest County ATV trails. The trails open May 1, weather permitting, and close

TRAIL ACCESS

- There are six major parking areas: 1. Parrish Highland Trail area
 - Hwy Q, at the Oneida/Langlade County Line
- Hwy H, 2 miles south of Hwy's 17 and Q - Hwy T, 3 miles west of Hwy 45, Summit Lake
- 2. Augustyn Springs Trail area - Hwy A, 8 miles northeast of Neva from Hwy 45
- 3. White Lake Trail area - Sherry Rd, 1.25 miles north of Hwy 64, Polar - Hwy M/Maple St., Downtown White Lake

The Langlade County ATV trail system is a two-way trail. It is located on existing logging roads which are open to motor vehicle traffic, licensed vehicles and many other recreationalists. Off trail riding is strictly prohibited; this includes any forest road that is gated, cabled, posted, ditched or signed prohibiting the travel of unauthorized motor vehicles. Side-by-side vehicles or UTVs and LUVs are allowed on Langlade County Trails and forest roads. ATVs with studded tires, chains or tracks, are prohibited. Also, ATV's are not allowed on the Ice Age Hiking Trail. The Ice Age Trail can be recognized by yellow paint on the trees adjacent to the trail. The ATV trails are marked by orangetrailblazers/brown ATV signs. Please use caution and appropriate speed.

All county trunk highways within the unincorporated areas of Langlade County are designated as ATV routes, except all or portions of Hwy A, Hwy S, Hwy TT, Hwy K, Hwy H and HwyY. A listing of county highways not designated as routes is posted on the County's website. The town road routes illustrated on this map are accurate as of print date. Additional routes may be open, contact the local town(s) for designated routes.

Langlade County has two developed campgrounds. ATV accessibility is limited at the Jack Lake Campground but ATV's are allowed to access sites at the Perch Lake Campground. Camping in undeveloped areas of the County forest is authorized. Dispersed camping within 1/4 mile of any developed recreational facility or park is not allowed. Occupancy by any person shall not exceed 14 consecutive days, regardless of location. Dispersed camping may also be restricted in areas where posted. Any dispersed camping utilized by more than 6 people requires a special use permit for such use.

Food and gas stops are available along the trail, on

connecting routes and in the Antigo Town route system. Please see the sponsors for available services and the

The Langlade County Forest is over 130,000 acres in size with timber production as a primary purpose. You will likely encounter logging and trucking activity on any ride. Please use caution, respect the dangers of logging areas and logging roads. Without the timber industry many trails that you utilize would never have existed. Please respect the loggers and truckers as they earn their livelihood in the place that you choose to recreate!

INVASIVE SPECIES

Please assist us in slowing the spread of invasive species on the forest by washing your machines before and after riding on Langlade County's ATV Trails. There are washing stations located at the Hwy T and Augustyn Springs

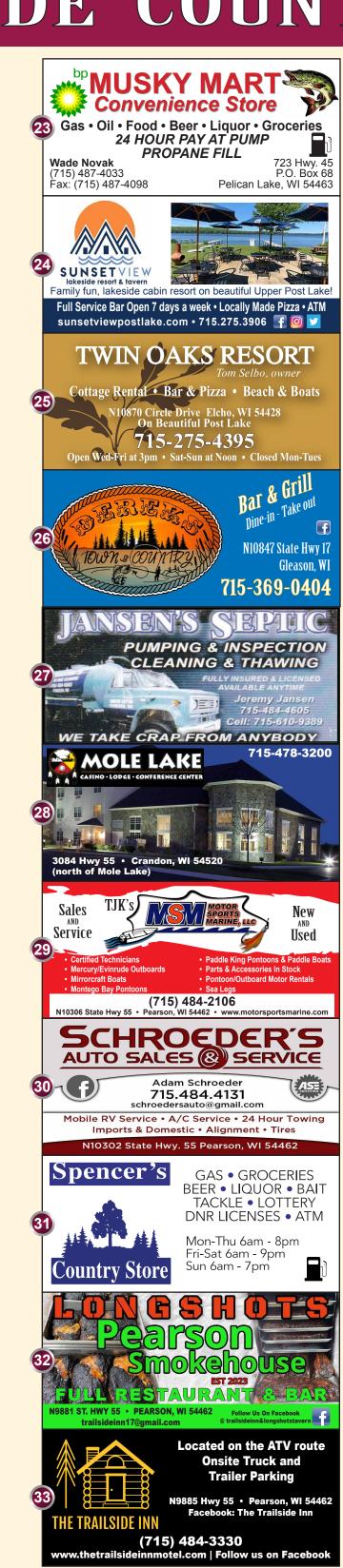
Please respect the forest. Don't litter or harass wildlife. We hope you enjoy what Langlade County has to offer, and that you'll have a memorable riding experience!

We hope you enjoy what Langlade County has to offer for trails and recreational facilities. Please respect the forest, don't litter or harass wildlife. For more information about forest rules and regulations go to www.langladeforestryandparks.com .

















map would NOT be possible

without their loyalty

and support!